

Summit Game Instructions & Forms for Journey Coaches

Parental Permission Form: Each participant is **required** to use their Sponsoring Church's Permission Form. Failure to do so will result in the exclusion of the participant from this year's competition.

Team Rosters: Please fill out two Team Roster forms. One to be turned in at registration and one to be kept by the coach during the game.

Day Event Volunteer Form: All Volunteers including Coach, Assistant Coach, and Scorekeeper must fill out the attached Day Event Volunteer Form and personally submit to the registration table at the time of registration.

Volunteer Service Pin Order Form: Please turn in your order form for Volunteer Service Pins at the Volunteer Staff Check-in area. Service Pins are **free** to Coaches, Line Judges, Scorekeepers, Timers, Equipment persons, and the other support staff positions we require.

In the event that your commander or another designated person is not taking care of the following issues, they are the responsibility of the COACH.

All Churches MUST provide Volunteers for each Team registered:

Coach (1 male or female)	Trained at scheduled "Event Training Day" (team earns 2 points)
Scorekeeper (1 Female)	Trained at scheduled "Event Training Day" (team earns 2 points)
Line Judge (1 Male)	Trained at scheduled "Event Training Day" (team earns 2 points)
Volunteers (3 male or female)	Trained day of event (team earns 2 points each volunteer)
Assistant Coach (1 male or female)	(Optional - no additional points earned)

Volunteer Staff Descriptions (all must check-in):

Scorekeeper: All scorekeepers must be female and attended the "Event Training Day". Prefer adults but responsible high school students may serve. Should be able to add accurately and quickly.

Outside Security: Male or female adult making sure all adults and participants are obeying the campus/venue rules, as well as, watching for suspicious activity and loitering. ***This volunteer will not be able to watch the games during their assignment.*** They may volunteer either before or after their team is competing.

Restroom Security: Male or female adult required to monitor their gender appropriate restroom. ***This volunteer may not be able to watch the games during their assignment, due to the location of the restrooms.*** However, they may volunteer either before or after their team is competing.

Inside Security/Grandstand: Male or female adult responsible for helping with crowd control at the doors and above and below the bleachers. No food or drinks are allowed in the gym and everyone should be wearing a wristband unless they are on a team.

Equipment: Male or female adult or responsible teen **who has working knowledge of the games.** Responsible for setting up/handing out the game equipment. This person needs to wear tennis shoes.


Timer: Male or female adult or high school student with legible handwriting. We do not use timers during the Sparks Summit Games.

Programs: Male or female adult or responsible teen to stand inside the gym doors and hand out programs to those who come in. One program per family please.

The Model Games Participant

From 1 Corinthians 13

In today's society, what an awesome opportunity we have to teach true sportsmanship!

 *Love Suffereth Long* – We never lose patience, no matter how many times our toes are stepped on during the balloon volley.

And is Kind – We tag other runners out GENTLY in the Sprint and Marathon races.



Love Does Not Envy – We are not jealous over the brand new uniforms that the other team is wearing.

Love Does Not Parade Itself – We do not brag when we win, we are thankful God has enabled us to do well, and we congratulate other players on the good job they did.



Love Is Not Puffed Up – We do not feel we are better than the runner we beat, but realize that God has gifted us differently.

Love Does Not Behave Rudely – We do not strike out at another player when we are accidentally hit in the face in the Bean Bag Grab.

Love Does Not Seek Her Own – We do not argue and try to get our way on the events we will be in.

Love Is Not Provoked – We never lose our temper, even when the team across from us lets go of the rope during the Tug and we fall to the floor.



Love Thinks No Evil – We naturally think that the other teams are going to play fairly and cleanly, and do not expect that they will cheat.



Love Does Not Rejoice in Iniquity, But Rejoices in The Truth -- We are saddened when another player on our team wants to “get even” for a bump he received from another team’s player.

Love Bears All Things – We thank God for the chance to grow up a little when we fall in the first lap of the 3 – Legged Race.

Love Believes All Things – When we are knocked down in the Beanbag Grab, our first thought is that it was an accident, and that it was not deliberate.

Love Hopes All Things – We do not know the word “defeat”. Even when we finish last, we can see something good about it, and are ready to try again.



Love Endures All Things – When our team goes through the whole Summit Games, and does not even win one event, we know we did our best, and go home with a good feeling because of that.

Love Never Fails – We love our team, our coach, and our Lord Jesus Christ as much when the Summit Games are over as we did when it began.



Preparation and Attitude of Journey Coaches



The Spiritual Aspect

- A. Key Verse, Perhaps: "*and whatever you do, do it heartily, as to the Lord and not to men.*" *Colossians 3:23*
- B. You Must Be The Team Prayer Warrior.
- C. You Are A Witness To Your Team And Their Families.
- D. Help Meet Each Player's Spiritual Needs.
- E. The Christian Walk Is The Real Race. *Therefore we also, since we are surrounded by so great a cloud of witnesses, let us lay aside every weight, and the sin which so easily ensnares us, and let us run with endurance the race that is set before us. Hebrews 12:1*



The Mental Aspect

- A. Professional Attitude.
- B. Establish Your Goals and Aim for Them.
- C. Encourage Your Team And Parents.



The Physical Aspect

- A. Know What To Practice & How To Practice.
- B. Safety First.
- C. First Aid.



The Relational Aspect

- 1. To God.
- 2. To Their Team.
- 3. To Other Coaches.
- 4. To Other Teams.
- 5. To The Summit Games Staff & Volunteers.
- 6. To The Spectators.

SUMMIT DAY EVENT VOLUNTEER FORM

Volunteer Name: _____ Phone Number: _____

Church Name: _____

Event Name: _____ Date: _____

Event Location: _____

Thank you for volunteering. We greatly appreciate your assistance and dedication in reaching children so that they would know, love, and serve Jesus Christ. Summit Games and Bible Quiz Corporations takes the safety of you and the children we serve very seriously. Before you can participate in an event, you must complete this form.

CHILD PROTECTION BACKGROUND SCREEN:

In responding to any question below, you do not need to provide information that is included in a record that has been sealed or expunged. If a matter is contained in a sealed or expunged record, you may state that no such record exists.

Please answer the following questions:

Yes No Have you ever pled guilty, been convicted or charged with any act of neglecting, abusing, injuring or molesting any child?

Yes No Have you ever been included on a child abuse/neglect registry?

Yes No Have you ever been included on a sex offender registry or treated as a sex offender?

If your answer to any of the above questions is 'Yes' you may not serve at today's event.

I affirm that all answers I have provided on this form are true and accurate.

Signature

Date

***If volunteer is age 13 to 17 parent/guardian must sign and date below:**

Parent/Guardian Signature

Date

In Case of Emergency Please Contact:

Print Name of Emergency Contact

Phone Number

Summit Journey Games Service Pin Order Form

Service pins are optional and free for volunteers. Please fill out the form below and turn in at the time of registration. Pins are available for the years of: 1, 2, 3, 5, 7, 10, 15, & 20

Church Name _____

City _____

Coach's Name _____

Coach's Phone Number: _____

Year	Quantity
1	
2	
3	
5	
7	
10	
15	
20	
Total #	

Journey Games Team Roster Sheet

Church: _____ City: _____

Coach's Name: _____ Coach's Cell No: _____

NAME	SECTIONS ¹	AGE ²	GRADE	DATE OF BIRTH
GIRLS				
1.				
2.				
3.				
4.				
5.				
6.				
7.				
GUYS				
1.				
2.				
3.				
4.				
5.				
6.				
7.				

I certify that the above information is true and correct.

Signed: _____
Team Coach

Date: _____

¹SECTIONS: Write "Yes" or "No" as to whether the team member has completed the 10-section requirement in order to compete.

²All JOURNEY clubbers in 9TH through 12th grade **who did not reach their 19th birthday by September 1** prior to the meet may participate

Journey Games Team Assignments

<p>Teams consist of 10 - 14 players. Indicate with an (X), in the appropriate columns, the events in which each player will participate. Each team member must play in at least 2 events, and is limited to 5 events in addition to the 1st and the last events.</p>	
Girls	
1.	Basketball Relay 3 heats; 1 st (5) Girls, 2 nd (5) Guys, 3 rd (5) Girls & (5) Guys
2.	Sprint Relay 1 heat; 4 runners 1 st & 3 rd Guys and 2 nd & 4 th Girls
3.	3-Legged Race 2 heats; 1 st (2) Girls 2 nd (2) Guys
4.	Three-Way Tug 2 heats; 1 st (3) Girls 2 nd (3) Guys
5.	Agility Race 4 heats; 1 st & 2 nd (1) Girl each; 3 rd & 4 th (1) Guy each
6.	Sprint Race 2 heats; 1 st (1) Girl, 2 nd (1) Guy
7.	Marathon Race 2 heats; 1 st (1) Girl, 2 nd (1) Guy
	Extreme Agility 2 heats; 1 st (3) Girls, 2 nd (3) Guys
	Marathon Medley 1 heat; 1 st & 3 rd Girls and 2 nd & 4 th Guys
	Balloon Relay 2 heats; 1 st (5) Girls, 2 nd (5) Guys
	Total Number of Events
Guys	
1.	
2.	
3.	
4.	
5.	
6.	
7.	